

Enlightened's Name: Guy Shalev

Character Name: Ex Clown, Rod, the Great Buffini. Late 30s

Specialties: Balloon Animals, Dancing, Driving.

Unclaimed Aspect Dots: 0

Traits:Rating/Marks

Physical: 3/1 Mental: 3/ Social: 1/

Water Player: **Michael** Aspect Dots/Marks: 7/0 Die Reservoir: 3

Goals: Avoid Rednecks. Get out of Jail.

Rat Player: **Filip** Aspect Dots/Marks: 4/0 Die Reservoir: 1

Goals: Get Revenge on Rednecks. Get Sober. Escape jail. Get Revenge on Police.

Dirt Player: **Andrew** Aspect Dots/Marks: 5/0 Die Reservoir: 1

Goals: Get a Normal Job, Get Respect out of Passerby. Improve my social status within Jail.

Details:

Character Name: Sarah, Teenager runner, no puppy-no love. 15 y/o

Specialties: Manga Drawing, Cute(puppy), Running Shoeless

Unclaimed Aspect Dots: 0

Traits:Rating/Marks

Physical: 1/ Mental: 3/ Social: 4/

Water Player: **Andrew** Aspect Dots/Marks: 6/1 Die Reservoir: 2

Goals: Evade Cops.

Rat Player: **Michael** Aspect Dots/Marks: 5/0 Die Reservoir: 3

Goals: Find a Puppy family.

Dirt Player: **Filip** Aspect Dots/Marks: 5/0 Die Reservoir: 3

Goals: Find a part-time job.

Details:

Character Name: Half-senile fortune teller. Madam Zurinel, aka Annie Whitman.
68 years old.

Specialties: Good with knives, Giving Fake Homilies, Shrieking.

Unclaimed Aspect Dots: 0

Traits:Rating/Marks

Physical: 2/ Mental: 1/ Social: 5/

Water Player: **Filip** Aspect Dots/Marks: 5/0 Die Reservoir: 2

Goals:

Rat Player: **Andrew** Aspect Dots/Marks: 6/0 Die Reservoir: 4

Goals: Shut up the loud teenagers next door.

Dirt Player: **Michael** Aspect Dots/Marks: 5/1 Die Reservoir: 5

Goals: Get her daughter-in-law to clean her house.

Details: Son named Frank.

Tokens:

Guy: 10/Tokens en route after current conflict/bidding: 0

Michael: 0

Filip: 0

Andrew: 0

Character Name: Rod

Conditional Effect Bidding? Real World? Applies?

Yes No

Water>Dirt Rat +1 Defending Rat -1 Attacking + Applies

Dirt>Water Rat -1 Defending Rat +1 Attacking + Doesn't

Rat+Dirt>Water*2 Initiator +1 + Doesn't

Water>Rat+Dirt Initiators -1 + Doesn't

Rat>Dirt Social +1Mental -1 + Doesn't

Dirt>Rat Social -1Mental +1 + Doesn't

Character Name: Sarah

Conditional Effect Bidding? Real World? Applies?

Yes No

Water>Dirt Rat +1 Defending Rat -1 Attacking + Applies

Dirt>Water Rat -1 Defending Rat +1 Attacking + Doesn't

Rat+Dirt>Water*2 Initiator +1 + Doesn't

Water>Rat+Dirt Initiators -1 + Doesn't

Rat>Dirt Social +1Mental -1 + Doesn't

Dirt>Rat Social -1Mental +1 + Doesn't

Character Name: Madam Zurinel/Annie Whitman

Conditional Effect Bidding? Real World? Applies?

Yes No

Water>Dirt Rat +1 Defending Rat -1 Attacking + Doesn't

Dirt>Water Rat -1 Defending Rat +1 Attacking + Doesn't

Rat+Dirt>Water*2 Initiator +1 + Applies

Water>Rat+Dirt Initiators -1 + Doesn't

Rat>Dirt Social +1Mental -1 + Applies

Dirt>Rat Social -1Mental +1 + Doesn't